### Regulations of the "Educational Quiz Generator" Contest

### Art. 1 General provisions.

- 1. The Regulations of the "Educational Quiz Generator" Contest (hereinafter referred to as the Regulations) define the terms and conditions of participation in the "Educational Quiz Generator" Contest (hereinafter referred to as the Contest), participants in the HackYeah event, which will take place on the Contest Platform from 19 to 20 November 2022 (hereinafter referred to as Hackathon), as well as the rules concerning the course of the Contest, the awarding of prizes and the transfer of copyright by prize winners.
- 2. The Contest shall be held during the Hackathon event entitled HackYeah powered by GovTech, which is organised by PROIDEA sp. z o.o. with its registered office in Kraków (address: ul. Zakopiańska 9, 30-418 Kraków), (hereinafter referred to as the Hackathon Organiser) entered in the Register of Entrepreneurs of the National Court Register kept by the District Court for Kraków Śródmieście in Kraków, 11th Commercial Department of the National Court Register under KRS [National Court Register] no: 0000448243, REGON [Polish Business Registry Number]: 122769022, NIP [Tax Identification Number]: 679-308-88-42, which may be contacted at the following e-mail address: adrian.legutko@proidea.pl The event shall be organised in the stationary format "powered by" GovTech Poland, with its registered office in Warsaw (00-583) Al. Ujazdowskie 1/3.
- 3. The partner of the task, defined in the Regulations, referred to in Sec. 4, and promising the prize, defined in Art. 921 sec. 3 of the Act of 23 April 1964 Civil Code (Dz. U. [Journal of Laws] of 2020, item 1740, as amended) shall be State Treasury Institute of National Remembrance Commission for the Prosecution of Crimes against the Polish Nation with its registered office in Warsaw at ul. Janusza Kurtyki 1, 02-676 Warsaw; NIP [Tax Identification Number]: 525-21-80-487; REGON [Polish Business Registry Number]: 016365090, hereinafter referred to as IPN.
- 4. The provisions of the rules of Hackathon, i.e. "RULES OF HACKYEAH POWERED BY GOVTECH 2022", published at <a href="https://www.hackyeah.pl">www.hackyeah.pl</a>, shall apply to all matters not settled herein.

#### Art. 2 Duration of the Contest.

- 1. The Contest shall start at 12:00 p.m. on 19 November 2022 and end 24 hours later, i.e. at 12:00 p.m. on 20 November 2022.
- 2. If all Contest Participants (hereinafter collectively understood as: individual Contest Participants and Contest Participants Team members) solve the contest task before the end of the allotted time, IPN reserves the right to end the Contest.

# Art. 3 Terms and conditions of participation.

- 1. The aim of the Contest is to develop a concept for an educational quiz generator that meets the criteria referred to in Art. 5 sec. 8 and 9 (hereinafter referred to as the Task).
- 2. The contest task shall not be performed in a manner that is contrary to the law, uses prohibited content or infringes the rights of third parties.
- 3. The Contest Participants agree to perform the task with due diligence and in close cooperation with the Mentors, referred to in Art. 5 sec. 11, and with IPN.
- 4. The Contest Participant may be a natural person, a participant in Hackathon, who is present in person, who is at least 18 years old on the day the Contest starts and who has full legal capacity.
- 5. Participants may take part in the Contest individually or in Teams comprising no more than 6 members.
- 6. Participation in the Contest is voluntary.
- 7. Participation in the Contest is possible in stationary form via a dedicated website.
- 8. To take part in the Contest, it is necessary to register for Hackathon in the manner set out in the rules referred to in Art. 1 sec. 4.
- 9. IPN provides an unlimited number of places for the Contest Participants. IPN reserves the right to limit the number of places for logistical reasons without stating the reason.
- 10. IPN shall not provide the Contest Participants with computer workstations or laptops.

- 11. The Contest Participants must not attempt to access the content of the task before the Contest has begun or they shall be immediately excluded from the Contest.
- 12. Vulgar behaviour of the Contest Participants towards others is not permitted.
- 13. By participating in the Contest, the Contest Participant accepts and agrees to comply with the Regulations.
- 14. IPN has the right to exclude the Contest Participant from the Contest if he/she is found to have breached the provisions of the Regulations or the rules referred to in Art. 1 sec. 4 or is suspected of violating the common law. If there is a suspicion that the Contest Participant has violated the law, IPN shall notify law enforcement authorities and the Hackathon Organiser of the incident, if it is required to do so.

#### Art. 4 Course of the Contest.

- 1. In the Contest, the Contest Participant is expected to solve a task that will be presented by IPN at www.hackyeah.pl. The task will be made available to the Contest Participants at 12:00 p.m. on the day the Contest starts, i.e. 19 November 2022. Twenty-two hours after the start of the task, i.e. at 10:00 a.m. on Sunday, 20 November 2022, input data will be provided on the channel dedicated to the task on the Discord platform to verify the effectiveness of the solution developed.
- 2. The start of the Contest is preceded by the official opening ceremony conducted by a representative of IPN. From this point on, the Contest Participants may familiarise themselves with the content of the task and start solving it.
- 3. Having familiarised themselves with the topic of the task, the Contest Participants have a maximum of 24 hours to solve it within the period referred to in Art. 2 sec. 1.
- 4. The task shall be carried out in an open format (there is no single correct solution).
- 5. Projects of solutions to the task submitted by the Contest Participants shall be submitted to IPN for evaluation until 12:00 p.m. on 20 November 2022 via the Challenge rocket platform.

### Art. 5 Rules for evaluating the contest task.

- 1. Prizes in the Contest shall be awarded to the Contest Participants whose solutions to the contest task receive the highest scores from the Jury.
- 2. The jury shall be appointed by the IPN and include representatives of the IPN. The participation of external experts is also acceptable. The composition of the Jury will be published on the Hackathon website (www.hackyeah.pl) at the latest on the day the Contest starts.
- 3. The tasks of the Jury include, in particular, the selection of the Winners of the Contest and the decision to award prizes.
- 4. The Jury, before proceeding with task evaluation, shall elect from among its members a President of the Jury, provided that this is one of the IPN representatives.
- 5. Decisions of the Jury shall be taken by a simple majority of votes. If the votes are distributed equally, the decision of the President of the Jury shall be binding.
- 6. The Jury's decisions shall be final.
- 7. The Jury shall evaluate the solutions to the task that is the subject of the Contest, submitted by the Contest Participants in two stages.
- 8. In the first stage, the Jury shall take into account the following evaluation criteria:
  - 1) ability to easily generate content;
  - 2) use of data from https://szukaj.ipn.gov.pl/;
  - 3) fulfilment of the main objective creating a quiz generator;
  - 4) possibility of verifying the results based on an indication of the source of the information;
  - 5) export of the results to an external file.
- 9. Solutions that fulfil the criteria specified in sec. 8 shall be evaluated, in the second stage, based on a 0–100 points scale, taking into account the following evaluation criteria:
  - 1) efficiency of the algorithm (0-40 pts);
  - 2) interface and ergonomics (0-20 pts);
  - 3) ergonomics and user-friendliness of the dashboard for generating quizzes (0-15 pts);
  - 4) presentation of results (0-10 pts):
  - 5) innovativeness of the solution, including additional features not mentioned in the requirements which significantly affect its functionality (0-15 pts).

- 10. The Contest Participants' knowledge of history shall not be evaluated by the Jury.
- 11. During the Contest, the work of the Contest Participants shall be observed by Mentors appointed by the IPN, serving as personal sources of knowledge in the subject area presented in the body of the task. The Jury may take into consideration the opinion of the Mentors when formulating the verdict and the decision to award the prizes.

# Art. 6 The results of the Contest and the award of prizes.

- 1. The results of the Contest shall be announced on 20 November 2022 at 5:45 p.m. Information on the results of the Contest shall be posted on the websites: www.hackyeah.pl and www.ipn.gov.pl.
- 2. In addition, the Winners of the Contest shall be notified of the results via e-mail (to the e-mail address provided on the Contest application form).
- 3. A maximum of 2 Winners of the Contest shall be selected. The Winners of the Contest may be individual Contest Participants or Teams.
- 4. The order of the Winners shall be determined based on the total number of points obtained as part of the Jury's evaluation of the contest task in the second stage. If at least 2 Contest Participants obtain an equal number of points, the order shall be determined by the President of the Jury.
- 5. The prizes in the Contest shall be:
  - 1) for the 1st place PLN 22,000 gross
  - 2) for the 2nd place PLN 11,000 gross
- 6. The IPN reserves the right to cooperate with the 1st prize winner on the implementation of the system for the IPN under a separate agreement. If such cooperation does not occur, the IPN reserves the right to cooperate with subsequent winners.
- 7. The IPN reserves the right not to award the 1st or 2nd prize if there is no project fulfiling the criteria. Adequate notice of this fact must be included in the minutes of the Jury.
- 8. The IPN may award distinctions to selected Contest Participants. Distinguished participants may receive prizes from the Organiser of the Hackathon on the terms of the provisions of the Regulations referred to in Art. 1 sec. 4.
- 9. The prize amount, specified in sec. 5, before the payment, shall be reduced by a flat-rate income tax of 10% of the Prize's value in accordance with the provisions of the Act of 26 July 1991 on Personal Income Tax (Dz.U. /Journal of Laws/ of 2021 item 1119 as amended).
- 10. If any of the prizes specified in sec. 5 is awarded to a Team, referred to in Art. 3 sec. 5, the prize shall be paid to the individual participants in the Contest Team Members, proportionally to the contribution to the overall work as unanimously indicated by the entire Team. In the event of disagreement between the Contest Participants Team members regarding the determination of the contribution of individual Contest Participants Team members to the solution of the task, the prize shall be divided and paid to each Contest Participant Team member to the bank accounts indicated by them in an amount constituting the quotient of the prize amount and the number of persons comprising the awarded Team.
- 11. Prizes can be awarded to the Contest Participants who score at least 50% of the maximum number of points as defined in Art. 5 sec 9, i.e. 50 points.
- 12. The monetary prizes shall be transferred to the bank accounts indicated to the Hackathon Organiser by the Winners within 21 calendar days from the date of fulfilment of the condition referred to in sec. 1 from the bank account of the Hackathon Organiser.
- 13. The tax settlement, referred to in sec. 9, in connection with the prizes won in the Contest shall be made by the Hackathon Organiser.

### Art. 7 Copyrights.

1. Under the terms and conditions specified in point 11 "Copyright" of the regulations referred to in Art. 1 sec. 4 and pursuant to Art. 921 sec. 3 of the Act of 23 April 1964 – Civil Code, Winners of the Contest, who have been awarded the prizes referred to in Art. 6 sec. 5, transfer to the State Treasury – Institute of National Remembrance the proprietary copyrights to the works forming the solution to the task constituting the subject of the Contest in the fields of exploitation specified in point 11 "Copyrights" of the regulations referred to in Art. 1, sec. 4 upon the awarding of the Prizes.

- 2. Participants guarantee that the tasks completed in the course of the Contest are of their authorship or co-authorship (in the case of teamwork) and do not infringe the rights of any third party.
- 3. Participants grant IPN permission to use any photographs depicting the tasks created as part of the Contest for internal and publicity purposes, including on the IPN website.
- 4. Participants shall be liable to IPN for any legal defects in the task they have co-created, and in particular for any claims by third parties arising from the breach of copyright and other rights of third parties. If claims are brought against IPN on this account, the Participants shall undertake to meet such claims in full and to indemnify IPN against any obligation to provide any benefits.
- 5. With the submission of the task for evaluation by the Jury, Participants grant a Creative Commons CC BY-SA 4.0 (Attribution ShareAlike 4.0 International) licence for non-software works for their project presentations.
- 6. The event shall be recorded by IPN and the Hackathon Organiser in the form of photographs and audiovisual materials. IPN shall have the right, unlimited in time and space, to use the photographs and audio-visual materials for purposes related to the statutory activities of IPN, in particular through the publication of the aforementioned photographs and materials on its own websites, social media and news channels.
- 7. The prize shall be paid by the Hackathon Organiser on behalf of the Promising Party.

#### Art. 8 Personal data.

- 1. Personal data of the Contest Participants shall be processed in accordance with Art. 6 sec. 1 letters b (processing is necessary for the performance of the contract, i.e. the Regulations of the "Educational Quiz Generator"), c (performance of a legal obligation) and e (performance of a task in the public interest Art. 53 point 5 of the Act on the Institute of National Remembrance Commission for the Prosecution of Crimes against the Polish Nation) of Regulation (EU) 2016/679 of the European Parliament and of the Council of 27 April 2016 on the protection of natural persons with regard to the processing of personal data and on the free movement of such data, and repealing Directive 95/46/EC (General Data Protection Regulation), hereinafter referred to as the GDPR.
- 2. The Controller of personal data of Hackathon's participants is PROIDEA sp. z o.o. with its registered office in Kraków, ul. Zakopiańska 9, 30-418 Kraków, entered into the Register of Entrepreneurs kept by the District Court for Kraków-Śródmieście under KRS [National Court Register] no. 0000448243, NIP [Tax Identification Number]: 6793088842, which can be contacted via email at: biuro@proidea.org.pl
- 3. All information concerning data processing by PROIDEA sp. z o.o. can be found at <a href="https://www.hackyeah.pl/wpcontent/uploads/2022/05/">www.hackyeah.pl/wpcontent/uploads/2022/05/</a> POLITYKAPRYWATNOSCI.pdf in the Privacy Policy.
- 4. The Controller of personal data of the Participants of the "Educational Quiz Generator" Contest to the extent of the tasks arising from these Regulations is the Institute of National Remembrance Commission for the Prosecution of Crimes against the Polish Nation with its registered office in Warsaw, at ul. Janusza Kurtyki 1, 02-676 Warsaw; NIP [Tax Identification Number]: 525-21-80-487; REGON [Polish Business Registry Number]: 016365090.
- 5. IPN shall process personal data within the Contest for the purposes of:
  - 1) performing its tasks as the Organiser of the Contest, promoting the Contest, including informing about its course and results, in particular through the IPN website and social media;
  - 2) delivering the prize and accounting for the Contest.
- 6. The President of IPN shall provide appropriate technological, physical, administrative and procedural means of data protection in order to protect and ensure the confidentiality, correctness and availability of the processed personal data, as well as protection against unauthorised use of or access to the personal data and protection against personal data breaches.
- 7. Contact details of the Data Protection Officer at IPN Commission for the Prosecution of Crimes against the Polish Nation: <a href="mailto:inspektorochronydanych@ipn.gov.pl">inspektorochronydanych@ipn.gov.pl</a>; correspondence address: ul. Janusza Kurtyki 1, 02-676 Warsaw, addressed to Data Protection Officer.
- 8. Recipients of personal data may be entities authorised by IPN and entities entitled to access the data under separate legislation.
- 9. The personal data obtained shall be processed for the time necessary to carry out and account for the Contest and, in the case of the use of audiovisual materials from the Hackathon, until their

- publication on the IPN website, media and official social media profiles is completed, as well as thereafter in connection with the fulfilment of archiving obligations.
- 10. The Participant has the right to access the content of the personal data, the right to have the data rectified, erased or restricted, the right to object to the processing of personal data and the right to data portability.
- 11. The Participant can lodge a complaint with the President of the Personal Data Protection Office in case of establishing that the processing of personal data violates the provisions of the GDPR.

# Art. 9 Liability.

- 1. IPN shall not be liable for the inability to hand over the prize if a Contest Participant provides inaccurate, incomplete or false personal data, contact details or other information that makes it impossible to hand over the prize or pay tax dues.
- 2. Every Contest Participant may withdraw from the Contest at any time. Withdrawal is equivalent to the loss of the right to the prize.

### Art. 10 Final provisions.

- 1. The results of the Contest may not be appealed by the Participants.
- 2. In the event of a dispute arising in connection with participation in the Contest, it shall be settled by a common court having jurisdiction over the registered office of IPN.
- **3.** IPN stipulates that it shall bear no responsibility for fortuitous events that may affect the course of the Contest.
- **4.** The Regulations come into effect from the date of their publication at www.hackyeah.pl.